This book is a collection of short articles on various aspects of FPGA design: synthesis, simulation, porting ASIC designs, floorplanning and timing closure, design methodologies, performance, area and power optimizations, RTL coding, IP core selection, and many others.

The book is intended for system architects, design engineers, and students who want to improve their FPGA design skills. Both novice and seasoned logic and hardware engineers can find bits of useful information.

This book is written by a practicing FPGA logic designer, and contains a lot of illustrations, code examples, and scripts. Rather than providing information applicable to all FPGA vendors, this book edition focuses on Xilinx Virtex-6 and Spartan-6 FPGA families. Code examples are written in Verilog HDL. All code examples, scripts, and projects provided in the book are available on accompanying website: http://outputlogic.com/100_fpga_power_tips
Preface

I have never thought of myself as a book writer. Over the course of my career, I have written volumes of technical documentation, published several articles in technical magazines, and have done a lot of technical blogging. At some point, I have accumulated a wealth of experience and knowledge in the area of FPGA design, and thought it was a good time to share it with a broader audience.

Writing a book takes time, commitment, and discipline. It also requires a very different skill set. Unfortunately, many engineers, including myself, are trained to use programming languages better than natural languages. Despite all that, writing a book is definitely an intellectually rewarding experience.

I would like to express my gratitude to all the people who have provided valuable ideas, reviewed technical contents, and edited the manuscript: my colleagues from SerialTek, former colleagues from Xilinx, technical bloggers, and many others.

About the author

Evgeni Stavinov is a longtime FPGA user with more than 10 years of diverse design experience. Before becoming a hardware architect at SerialTek LLC, he held different engineering positions at Xilinx, LeCroy and CATC. Evgeni holds MS and BS degrees in electrical engineering from University of Southern California and Technion - Israel Institute of Technology. Evgeni is a creator of OutputLogic.com, a portal that offers different online productivity tools.

Table of Contents

1. Introduction 9
2. FPGA Landscape 11
3. FPGA Applications 14
4. FPGA Architecture 17
5. FPGA Project Tasks 22
6. Overview of FPGA design tools 30
7. Xilinx FPGA Build Process 35
8. Using Xilinx tools in command-line mode 40
9. Xilinx Environment Variables 49
10. Xilinx ISE Tool Versioning 53
11. Lesser known Xilinx Tools 54
12. Understanding Xilinx Tool Reports 57
13. Naming Conventions 62
14. Verilog Coding Style 72
15. Writing Synthesizable Code for FPGAs 81
16. Instantiation vs. Inference 91
17. Mixed use of Verilog and VHDL 97
19. HDL Code Editors 110
20. FPGA Clocking Resources 113
21. Designing a Clocking Scheme 120
22. Clock Domain Crossing 126
23. Clock Synchronization Circuits 131
24. Using FIFOs 139
25. Counters 145
26. Signed Arithmetic 152
27. State machines 156
28. Using Xilinx DSP48 primitive 161
29. Reset Scheme 168
30. Designing Shift Registers 178
31. Interfacing to external devices 182
32. Using look-up tables and carry chains 188
33. Designing Pipelines 191
34. Using Embedded Memory 198
35. Understanding FPGA Bitstream Structure 207
36. FPGA Configuration 212
37. FPGA Reconfiguration 218
38. Estimating Design Size 222
39. Estimating Design Speed 230
40. Estimating FPGA Power Consumption 233
41. Pin Assignment 238
42. Thermal Analysis 242
43. FPGA Cost Estimate 247
44. GPGPU vs. FPGA 250
45. ASIC to FPGA Migration tasks 253
46. Differences Between ASIC and FPGA Designs 258
47. Selecting ASIC Emulation or Prototyping Platform 261
48. Partitioning an ASIC design into multiple FPGAs 269
49. Porting Clocks 277
50. Porting Latches 280
51. Porting combinatorial circuits 283
52. Porting non-synthesizable circuits 287
53. Modeling memories 293
54. Porting tri-state logic 296
55. Verification of a Ported Design 300
56. FPGA Design Verification 304
57. Simulation Types 310
58. Improving Simulation Performance 315
59. Simulation and Synthesis Results Mismatch 322
60. Simulator Selection 325
61. Overview of Commercial and Open-source Simulators 329
62. Designing Simulation Testbenches 332
63. Simulation Best Practices 335
64. Measuring Simulation Performance 343
65. Overview of FPGA-based Processors 346
66. Ethernet Cores 351
67. Designing Network Applications 355
68. IP Core Selection 362
69. IP Core Protection 368
70. IP Core interfaces 372
71. Serial and parallel CRC 377
72. Scramblers, PRBS, and MISR 388
73. Security Cores 392
74. Memory Controllers 396
75. USB Cores 404
76. PCI Express Cores 409
77. Miscellaneous IP Cores and Functional Blocks 414
78. Improving FPGA Build Time 417
79. Design Area Optimizations: Tool Options 422
80. Design Area Optimizations: Coding Style 428
81. Design Power Optimizations 435
82. Bringing-up an FPGA design 439
83. PCB instrumentation 443
84. Protocol Analyzers and Exercisers 448
85. Troubleshooting FPGA Configuration 450
86. Using ChipScope 455
87. Using FPGA Editor 462
88. Using Xilinx SystemMonitor 468
89. FPGA Failure Analysis 471
90. Timing Constraints 474
91. Performing Timing Analysis 478
92. Timing Closure Flows 485
93. Timing Closure: Tool Options 489
94. Timing Closure: Constraints and Coding Style 494
95. The Art of FPGA Floorplanning 498

96. Floorplanning Memories and FIFOs 510

97. Build Management and Continuous Integration 520

98. Verilog Processing and Build Flow Scripts 522

99. Report and Design Analysis Tools 524

100. Resources 526

Acronyms 529

Introduction

Tips 1:5

Efficient use of Xilinx FPGA design tools

Tips 6:12

Using Verilog HDL

Tips 13:19

Design, Synthesis, and Physical Implementation

Tips 20:37

FPGA selection

Tips 38:44

Migrating from ASIC to FPGA

Tips 45:55

Design Simulation and Verification

Tips 56:64

IP Cores and Functional Blocks

Tips 65:77

Design Optimizations

Tips 78:81

FPGA Design Bring-up and Debug

Tips 82:89

Floorplanning and Timing closure

Tips 90:96

Third party productivity tools

Tips 97:99

Resources

Tip 100
1. Introduction

Target audience

FPGA logic design has grown from being one of many hardware engineering skills a decade ago to a highly specialized field. Nowadays, FPGA logic design is a full time job. It requires a broad range of skills, such as a deep knowledge of FPGA design tools, the ability to understand FPGA architecture and sound digital logic design practices. It can take years of training and experience to master those skills in order to be able to design complex FPGA projects.

This book is intended for electrical engineers and students who want to improve their FPGA design skills. Both novice and seasoned logic and hardware engineers can find bits of useful information in this book. It is intended to augment, not replace, existing FPGA documentation, such as user manuals, datasheets, and user guides. It provides useful and practical design “tips and tricks,” and little known facts that are hard to find elsewhere.

The book is intended to be very practical with a lot of illustrations, code examples and scripts. Rather than having a generic discussion applicable to all FPGA vendors, this edition of the book focuses on Xilinx FPGAs. Code examples are written in Verilog HDL. This will enable more concrete examples and in-depth discussions. Most of the examples are simple enough, and can be easily ported to other FPGA vendors and families, and VHDL language.

The book provides an extensive collection of useful online references.

It is assumed that the reader has some digital design background, and working knowledge of ASIC or FPGA logic design using Verilog HDL.

How to read this book

The book is organized as a collection of short articles, or Tips, on various aspects of FPGA design: synthesis, simulation, porting ASIC designs, floorplanning and timing closure, design methodologies, design optimizations, RTL coding, IP core selection, and many others.

This book is intended for both referencing and browsing. The Tips are organized by topic, such as “Efficient use of Xilinx FPGA design tools,” but it is not arranged in a perfect order. There is little dependency between Tips. The reader is not expected to read the book from cover to cover. Instead, you can browse to the topic that interests you at any time.

This book is not a definitive guide into Verilog programming language, digital design or FPGA tools and architecture. Neither does it attempt to provide deep coverage of a wide
range of topics in a limited space. Instead, it covers the important points, and provides references for further exploration of that topic. Some of the material in this book has appeared previously as more complete articles in technical magazines.

Software

The FPGA synthesis and simulation software used in this book is a free Web edition of Xilinx ISE package.

Companion web site

An accompanying web site for this book is:
http://outputlogic.com/100_fpga_power_tips
It provides most of the projects, source code, and scripts mentioned in the book. It also contains links to referenced materials, and errata.
4. FPGA Architecture

The key to successful design is a good understanding of the underlying FPGA architecture, capabilities, available resources, and just as important - the limitations. This Tip uses Xilinx Virtex-6 family as an example to provide a brief overview of the architecture of a modern FPGA.

The main architectural components, as illustrated in the following figure, are logic and IO blocks, interconnect matrices, clocking resources, embedded memories, routing, and configuration logic.

![FPGA architecture](image)

**Figure 1: FPGA architecture**

Many high-end FPGAs also include complex functional modules such as memory controllers, high speed serializer/deserializer transceivers, integrated PCI Express interface, and Ethernet MAC blocks.

The combination of FPGA logic and routing resources is frequently called FPGA fabric. The term derives its name from its topological representation. As the routing between logic blocks and other resources is drawn out, the lines cross so densely that it resembles a fabric.
Logic blocks

Logic block is a generic term for a circuit that implements various logic functions. A logic block in Xilinx FPGAs is called Slice. A Slice in Virtex-6 FPGA contains four look-up tables (LUTs), eight registers, a carry chain, and multiplexers. The following figure shows main components of a Virtex-6 FPGA Slice.

![Figure 2: Xilinx Virtex-6 FPGA Slice structure](image)

The connectivity between LUTs, registers, multiplexers, and a carry chain can be configured to form different logic circuits.

There are two different Slice types: SLICEM and SLICEL. A SLICEM has a multipurpose LUT, which can also be configured as a Shift Register LUT (SRL), or a 64- or 32-bit read-only or random access memory.

Each Slice register can be configured as a latch.

Clocking resources

Each Virtex-6 FPGA provides several highly configurable mixed-mode clock managers (MMCMs), which are used for frequency synthesis and phase shifting.

Clocks to different synchronous elements across FPGA are distributed using dedicated low-skew and low-delay clock routing resources. Clock lines can be driven by global clock buffers, which allow glitchless clock multiplexing and the clock enable.

More detailed discussion of Xilinx FPGA clocking resources is provided in Tip #20.
Embedded memory

Xilinx FPGAs have two types of embedded memories: a dedicated Block RAM (BRAM) primitive, and a LUT configured as Distributed RAM. Virtex-6 BRAM can store 36K bits, and can be configured as a single- or dual-ported RAM. Other configuration options include data width of up to 36-bit, memory depth up to 32K entries, and error detection and correction. Tip #34 describes different use cases of FPGA-embedded memory.

DSP

Virtex-6 FPGAs provide dedicated Digital Signal Processing (DSP) primitives to implement various functions used in DSP applications, such as multipliers, accumulators, and signed arithmetic operations. The main advantage of using DSP primitives instead of general-purpose LUTs and registers is high performance. Tip #28 describes different use cases of DSP primitive.

Input/Output

Input/Output (IO) block enables different IO pin configurations: IO standards, single-ended or differential, slew rate and the output strength, pull-up or pull-down resistor, digitally controlled impedance (DCI). An IO in Virtex-6 can be delayed by up to 32 increments of 78 ps each by using an IODELAY primitive.

Serializer/Deserializer

Most of Virtex-6 FPGAs include dedicated transceiver blocks that implement Serializer/Deserializer (SerDes) circuits. Transceivers can operate at a data rate between 155 Mb/s and 11.18 Gb/s, depending on the configuration.

Routing resources

FPGA routing resources provide programmable connectivity between logic blocks, IOs, embedded memory, DSP, and other modules. Routing resources are arranged in a horizontal and vertical grid. A special interconnect module serves as a configurable switch box to connect logic blocks, IOs, DSP, and other module to horizontal and vertical routing. Unfortunately, Xilinx doesn’t provide much documentation on performance characteristics, implementation details, and quantity of the routing resources. Some routing performance characteristics can be obtained by analyzing timing reports. And the FPGA Editor tool can be used to glean information about the routing quantity and structure.
FPGA configuration

The majority of modern FPGAs are SRAM-based, including Xilinx Spartan and Virtex families. On each FPGA power-up, or during a subsequent FPGA reconfiguration, a bitstream is read from the external non-volatile memory (NVM), processed by the configuration controller, and loaded to the internal configuration SRAM. Tips #35-37 describe the process of FPGA configuration and bitstream structure in more detail. The following table summarizes this Tip by showing key features of the smallest, mid-range, and largest Xilinx Virtex-6 FPGA.

Table 1: Xilinx Virtex-6 FPGA key features

<table>
<thead>
<tr>
<th></th>
<th>XC6VLX75T</th>
<th>XC6VLX240T</th>
<th>XC6VLX760</th>
</tr>
</thead>
<tbody>
<tr>
<td>Logic cells</td>
<td>74,496</td>
<td>241,152</td>
<td>758,784</td>
</tr>
<tr>
<td>Embedded memory (Kbyte)</td>
<td>832</td>
<td>2,328</td>
<td>4,275</td>
</tr>
<tr>
<td>DSP modules</td>
<td>288</td>
<td>768</td>
<td>864</td>
</tr>
<tr>
<td>User IOs</td>
<td>240</td>
<td>600</td>
<td>1200</td>
</tr>
</tbody>
</table>
22. Clock Domain Crossing

Most FPGA designs utilize more than one clock. An example of a multi-clock design is illustrated in the following figure.

The design implements a PCI Express to Ethernet adapter and is shown to illustrate the potential complexity of a clocking scheme. It has a 16-lane PCI Express, tri-mode Ethernet, DDR3 memory controller, and the bridge logic. 16 Serializer/Deserializer (SerDes) modules embedded in FPGA are used to receive PCI Express data, one for each lane. Each SerDes outputs a recovered clock synchronized to the data. A shared clock is used for all PCI Express transmit lanes. Tri-mode Ethernet MAC requires 2.5MHz, 25MHz, and 125MHz clocks to operate at 10Mbs, 100Mbs, or 1Gbs speed, respectively. The memory controller uses a 333MHz clock, and the bridge logic utilizes a 200MHz clock. In total, there are 23 clocks in the design. Each clock domain crossing – from PCI Express to bridge, bridge to Ethernet, and bridge to memory controller – requires using a different technique to ensure reliable operation of the design.

Metastability

Metastability is the main design problem to be considered for implementing data transmission between different clock domains.

Metastability is defined as a transitory state of a register which is neither logic ‘0’ nor logic ‘1’. A register might enter a metastable state if the setup and hold timing requirements are not met. In a metastable state a register is set to an intermediate voltage level, which is neither a “zero” nor a “one” logic state. Small voltage and temperature perturbations can return the register to a valid state. The transition time and resulting logic level are indeterminate. In some cases, the register output can
oscillate between the two valid states. Metastability conditions arise in designs with multiple clocks, or asynchronous inputs, and result in data corruption. The following are some of the circuit examples that can cause metastability.

Example 1

A state machine may enter an illegal state if some of the inputs to the next state logic are driven by a register in a different clock domain. This is illustrated in the following figure.

![Figure 2: State machine enters an incorrect state](image)

The exact problem that may occur due to metastability depends on the state machine implementation. If the state machine is implemented as one-hot – that is, there is exactly one register for each state – then the state machine may transition to a valid, but incorrect, state.

Example 2

An input data to a Xilinx BRAM primitive and the BRAM itself are in different clock domains.

![Figure 3: BRAM and its inputs are in different clock domains](image)
If the input data violates the setup of hold requirements of a BRAM, that may result in data corruption. The same applies to other BRAM inputs, such as address and write enable.

**Example 3**

The output of a register in one clock domain is used as a synchronous reset to a register in another clock domain. The data output of the right register, shown in the figure below, can be corrupted.

![Figure 4: Metastability due to synchronous reset](image)

**Example 4**

Data coherency problem may occur when a data bus is sampled by registers in different clock domains. This case is illustrated in the following figure.

![Figure 5: Data coherency](image)

There is no guarantee that all the data outputs will be valid in the same clock. It might take several clocks for all the bits to settle.

**Calculating Mean Time Between Failure (MTBF)**

Using metastable signals can cause intermittent logic errors. Mean time between failure, or MTBF, is a metric that provides an estimate of the average time interval between two successive failures of a specific synchronous element. Synchronization circuits, such as using the two registers described in Tip #23, help increase the MTBF and reduce the probability of an error to practical levels, but they do not completely eliminate it.
There are several practical methods for measuring the metastability capture window described in the literature. The one applicable to Xilinx FPGA is Xilinx Application Note XAPP094 [1].

However, MTBF can be only determined using statistical methods. A commonly used MTBF equation is:

\[
MTBF = \frac{\exp(T \tau)}{f_1 f_2 T_0}
\]

\(f_1\) and \(f_2\) are the frequencies of two clock domains. 

The product \(T \tau\) in the exponent describes the speed with which the metastable condition is resolved. 

\(T_0\) is the duration of a critical time window during which the synchronous element is likely to become metastable. 

\(T_0, T, \tau\) are circuit specific.

As an example, for \(f_1=1\text{MHz}\), \(f_2=1\text{KHz}\), \(T_0=30\text{ps}\), \(T \tau = 10\),

\[
MTBF = \exp(10)/(1\text{MHz} \times 1\text{KHz} \times 30\text{ps}) = 734,216\text{ sec} = 204\text{ hours}.
\]

**Clock Domain Crossing (CDC) analysis**

In complex multi-clock designs, the task of correctly detecting and verifying all clock domain crossing is not simple. Design problems due to CDC are typically not detected in a functional simulation. Unfortunately, there are only a few adequate tools from the functionality and cost perspective that perform automatic identification and verification of the CDC schemes used in FPGA designs.

Mentor Graphics Questa software provides a comprehensive CDC verification solution, including RTL analysis, identification of all clocks and clock domain crossings, and generation of assertions and metastability models.

The Xilinx XST synthesis tool provides a `cross_clock_analysis` option to perform inter-clock domain analysis during timing optimization.

**Resources**

[1] Metastable Recovery in Virtex-II FPGAs, Xilinx Application Note XAPP094